

**RDDA 2023-2024 Schedule**

Month	Day	Event	Assigned PRO	Qualifier	High Tide	Tide Height	Start Time	Comment
September	27-Wed	Kick Off Meeting					19:30	
October	7-Sat	Boats Allowed on Dock						
	14-Sat	Sailing Clinics			11:45	8.0	10:00	
	15-Sun	Fleet Racing (start of Fall Series)	Parry	Y	12:19	8.1	10:00	
	22-Sun	Fleet Racing	Quinn	Y	18:04	7.4	14:00	Low is 12:02
	29-Sun	Fleet Racing	Ansart	Y	12:07	9.0	10:00	
November	5-Sun	Fleet Racing	LaRosa	Y	17:07	6.6	14:00	Daylights Savings Ends
	12-Sun	Fleet Racing (Big Fleet Open)	O'Brien	Y	10:09	8.0	10:00	
	19-Sun	Fleet Racing	Rein	Y	15:44	7.4	14:00	
	26-Sun	Team Racing	Pruett		10:01	8.6	10:00	Thanksgiving Weekend
December	3-Sun	Fleet Racing	Fotis	Y	15:28	6.6	14:00	
	10-Sun	Fleet Racing	Anderson	Y	08:55	7.6	10:00	
	17-Sun	Fleet Racing (end of Fall Series)	Logue	Y	14:31	7.6	14:00	
	24-Sun							Christmas Eve
	30-Sat	Ice Bowl Day 1	Neuberth		13:22	7.1	14:00	
	31-Sun	Ice Bowl Day 2	Neuberth		14:05	6.8	14:00	New Year's Eve
January	7-Sun	Fleet Racing (start of Winter Series)	Hall	Y	07:31	6.9	10:00	Low is 14:10
	14-Sun	Fleet Racing	Zeigler	Y	13:20	8.0	14:00	MLK Weekend
	21-Sun	Fleet Racing	Morrison	Y	07:42	7.3	10:00	Low is 14:23
	28-Sun	Fleet Racing	Pruett	Y	12:55	6.9	14:00	
February	4-Sun	Fleet Racing	Fotis	Y	18:32	5.6	14:00	Low is 12:35
	11-Sun	Fleet Racing	Taylor	Y	12:11	8.3	10:00	
	18-Sun	Fleet Racing	Simpson	Y	06:18	6.9	10:00	Low is 13:01; President's Weekend
	25-Sun	Fleet Racing	Anderson	Y	11:53	7.1	10:00	
March	3-Sun	Fleet Racing	Zeigler	Y	16:54	5.8	14:00	
	10-Sun	Fleet Racing	Pruett	Y	12:02	8.4	10:00	Daylights Savings Begins
	16-Sat	YRA Frostbiting Champs	Neuberth		17:21	6.4	14:00	
	17-Sun	Fleet Racing	Quinn	Y	18:26	6.2	14:00	Low is 12:29
	24-Sun	Fleet Racing (end of Winter Series)	Parry	Y	11:51	7.1	10:00	
	30-Sat	World Cup	Broadhurst		15:41	6.4	14:00	Good Friday 4/29
April	6-Sat	Single Handed Championship (Fleet Race Qualifying)	Broadhurst		09:59	7.9	10:00	
	7-Sun	Single Handed Championship (Match Racing)	Broadhurst		10:51	8.2	10:00	
May	4-Sat	Awards Banquet					19:00	

